Simpulan (*Conclusion*)

Disrupsi adalah anak emas dari inovasi teknologi, dunia industri desain interior yang identik dengan kompetensi menghasilkan karya visual artistik terapan, wajar jika kehadiran *generative artificial intelligence* (GAI) di era metaverse membuat perguruan tinggi seni desain interior merasa terancam.

Sistem alam semesta atau desain Biomimikri sesuai respek pada prinsip pertama desain interior berkelanjutan member pedoman bahwa disetiap disrupsi memunculkan opportunity potensi profesi baru. Profesi baru ini sebenarnya merupakan marwah kelasnya perguruan tinggi strata 1 hingga jenjang doctoral, karena pembeda lulusan perguruan tinggi dengan desainer otodidak adalah kekayaan diksi kata khas kompetensi utamanya yang tidak dimiliki desainer otodidak.

Perguruan tinggi seni desain interior tidak perlu terlalu kuatir dengan disrupsi profesi era metaverse, tetapi justru harus kuatir jika tidak mampu memproduksi diksi-diksi kata khas desainer interior professional.

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